

# July 17th RW Althing Voting Agenda

A Rising Winds Althing will be held on July 17th at Gryphon's Perch.

1.	<input type="checkbox"/> For <input type="checkbox"/> Against	<p>Looting Rules</p> <p>In the Rising Winds we allow the "looting" or taking of certain items from players. Looting - While the player is "dead" you must touch their body with an empty hand and state "searching" as follows:</p> <ol style="list-style-type: none"> <li>1. If you use one empty hand you must count "searching 1, searching 2..." through "searching 20".</li> <li>2. If you use two empty hands, you must count "searching 1, searching 2..." through "searching 10".</li> </ol> <p>Reminder - count is synonymous with seconds.</p> <p>If the player has a relic, in-game item, or talon s/he must relinquish one of them, the looter's choice, to the looter unless stated otherwise in the rules of the current battle game. If a player is shattered, s/he must remain on the field for a 150 count or until searched, safety permitting.</p> <p>Warning - If you leave a battle game with a relic before you are shattered, or before your 150 count is completed after being shattered, the relic is considered forfeit and goes to the local monarch for redistribution through quest or tourney.</p> <p>Quest Monsters - Personal relics and talons cannot be looted from participants playing a non-persona monster for quest. A quest monster may not loot, exception - in game items. If you choose to play a monster in a battle game or quest, but are not a quest monster, or become a monster through a transformation or reincarnation you may be looted.</p> <p>Special Note - Only active combatants of the battle game may loot.</p>
2.	<input type="checkbox"/> For <input type="checkbox"/> Against	<p>Althing voting should close the day of the Althing.</p>
3.	<input type="checkbox"/> For <input type="checkbox"/> Against	<p>Change section X.6.b from "Subgroups may not award Dreamkeepers, Hellriders, Masks, or Walker of the Middles" to "Subgroups may not award Defenders, Dreamkeepers, Hellriders, Masks, or Walker of the Middles."</p>
4.	<input type="checkbox"/> For <input type="checkbox"/> Against	<p>Remove from sections VIII.3.g.i, VIII.3.i.i, VIII.3.j.i "discretion of the Monarch (service to the club)".</p>
5.	<input type="checkbox"/> For <input type="checkbox"/> Against	<p>Remove Section I.3.g.ii.          This is in regards to Principalities being required to have their not-for-profit or non-profit status.</p>
6.	<input type="checkbox"/> For <input type="checkbox"/> Against	<p>Change Section X.3.d.1.d from "9 entries in 7 categories" to "9 entries in 9 categories".          This is in regards to how many cultural entries someone must enter to qualify for Regent of a Principality.</p>
7.	<input type="checkbox"/> For <input type="checkbox"/> Against	<p>Change Section X.3.f.1.d from "5 entries in 4 categories" to "5 entries".          This is in regards to how many cultural entries someone must enter to qualify for Champion of a Principality.</p>
8.	<input type="checkbox"/> For <input type="checkbox"/> Against	<p>Add Section II.5.d.iii "No Prime Minister may have this position for more than two consecutive terms."</p>